



GUN GAMERS
PRODUCTIONS



SHADOWS OF FÖRN VALLEY

A 24 HOUR AIRSOFT GAME

BEN FRANKLIN RANGE - TEMPLETON, PA - JULY 20-21, 2024



Spangler Forge

Shadows Of Fórն Valley

Gun Gamers Productions is proud to announce our first 24 hour airsoft game at Ben Franklin Range! Players will be required to carry 24 hours worth of supplies for an overnight battle on harsh, varied terrain. Sleep is not guaranteed and you must stay in the game to get the event patch. This will be our most challenging game yet. Are you prepared?

The Scenario

With the Fórն Valley secured by Almyrk forces last year, the enraged King of Gojyria ordered an escalation of efforts to make inroads to Almyrk territory. After Gojyrian victory at the Pnath FLC, their offensive efforts could now count on logistical support from the North and the Kingdom immediately capitalized with a two-stage attack plan. First, deploying forces to the Chimeran Mountains to establish another land-route further south in Almyrk territory and second, by massing for their largest attack yet in the Fórն Valley.

In response, Almyrk Command has consolidated forces in the Fórն Valley to mass for a counter-attack and retake initiative from Gojyria by not only repelling their forces, but pushing beyond to break out of Fórն Valley and occupy the border crossing and send forces deeper into Gojyrian territory. In the vast Fórն Valley, both sides now meet supported by vehicles, indirect fire, and drone operators. This stands to be the longest and bloodiest battle in the Skjult War yet.

The Factions

Kingdom of Gojyria - Task Force Strider

Expected Strength: Three platoon size elements

Expected Equipment: Various small arms and explosives, mortars, drones, vehicle support

Expected Uniforms: Green solid colors and green based camouflage patterns

The Almyrk Republic - Task Force Huntsman

Expected Strength: Three platoon size elements

Expected Equipment: Various small arms and explosives, mortars, drones, vehicle support

Expected Uniforms: Tan solid colors and tan based camouflage patterns

Event Specific Rules

By popular demand, Shadows Of Fórn Valley is a 24 hour version of the Gun Gamers Productions format. There will be no scheduled pauses in gameplay, and returning to your car is not in the spirit of the game. You must stay for the entire event in order to receive the event patch.

Toilets and water refill points will be on site and marked on the official event map distributed before game day. Unarmed players in these areas are out of play, the interiors of toilet facilities are out of play, and unarmed players are never to be denied access to water and toilets. Do not attempt to "game the game" by pretending to be out of play or by using toilets as cover.

Players must be prepared to sustain themselves for 24 hours to include food, water, and sleep. Sleep is not guaranteed as there are no designated safe areas, but platoons will have opportunity for rest rotations. All players are responsible for carrying their shelters for 24 hours and should be prepared to set up and tear down shelters quickly.

Eye protection must be worn at all times unless fully enclosed in a toilet, tent, or bivvy that is not under fire. Sleeping players may be shot, but shelters must not be opened by opposing players. Players inside a bivvy or tent must put on eye protection and fully exit the shelter before they can begin play. Any players inside a shelter that is hit with BBs, artillery, or grenade radius are "hit."

Packing List

To ensure safe continuous play, please show up prepared on game day with all of these items ready to be shown to your Platoon Leader event staff. You will not be allowed onto the playing field if you are not adequately prepared for 24 hours on harsh terrain with variable weather conditions. See the recommended packing list below, items marked with * are MANDATORY.

- Eye protection*
- Boots*
- Airsoft gun
- Speedloader
- 2L water*, 4L recommended
- Cold/wet weather layers*
- Sleep gear
- Grenades/pyro
- Emergency whistle*
- Uniform*
- Load Bearing Equipment
- Spare batteries/gas
- Headlamp/strobe*
- 24hrs of food/snacks*
- Spare socks/underwear*
- Medical Card*
- Secondary weapon
- Earplugs/hearing protection
- Headgear*
- Backpack
- Magazines
- Map/compass or GPS*
- Radio (* for leaders)
- Watch*
- Tools/spare parts
- Anti-fog

Vehicles

Ben Franklin Range has trails and roads which are usable by trucks, HUMVEEs, and other vehicles which can use stone and dirt roads. The Gun Gamers Productions vehicle ruleset will be in effect and players may contact admin to be approved to bring a vehicle into the game.

Blank Fire

Ben Franklin Range allows our staff the use of blank fire adapted guns. The full blank fire ruleset will be in effect and can be found in the Gun Gamers Productions ruleset, bring earplugs.

Event Timeline

7:30AM Saturday- Arrival

8:00AM Saturday - Check In and Chronograph Open

11:00AM Saturday - Faction Formation & Game Briefing

11:30AM Saturday - Faction Final Formation

12:00PM Saturday - Game On

12:00PM Saturday - 12:00PM Sunday - Missions & Gameplay

12:00PM Sunday - Game Over

Final Notes

Gun Gamers Productions has published a lot of information on the Gun Gamers YouTube channel to aid with packing and sustainment for overnight airsoft games. Our MilSim West packing guides and tutorials will also apply well to our 24 hour airsoft format.

24 hours is a long time to play airsoft, this game will be a marathon rather than a sprint. There will be adequate time for trigger time, but players will need to work with their chain of command to ensure they also get adequate time for food and rest. Always feel free to self-advocate to staff.

Players must understand that in participating in this event hosted by Gun Gamers Productions, they may be subject to variable weather conditions and harsh terrain. It is your responsibility to maintain your health to the best of your ability during this event and to inform someone immediately of any serious or life threatening conditions. If you have any conditions that put you at severe elevated risk of bodily harm or death from 24 hours outdoors on varied terrain, it is your responsibility to determine if it is safe for you to play our 24 hour airsoft game.

Any questions or role approval requests can be sent to:

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